## PROFESSIONAL AUDITOR'S BULLETIN No. 29

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### NOTES OF LECTURES ON S.O.P.-8-C

These lectures of the Second Clinical Course Unit preceded the publication of S.O.P.-8-C in issue 24G of the Journal of Scientology. They comprise eight hours' discussion of Steps I and II, but it will be found that the principles cover all the Steps of 8-C.

The notes embody the compiler's own understanding of the lectures, and since no notes can be a full substitute for a personal hearing, auditors are recommended to attend the lectures themselves when they can.

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### CLINICAL PROCEDURE – S.O.P.-8-C

This Standard Procedure places the emphasis on processing an exteriorized thetan, NOT primarily on effecting exteriorization. If the Pc is not already exteriorized he will become so incidentally. The steps are followed in the same way as S.O.P.-8 down to the one the Pc can do easily, thence up to STEP I. All steps are then performed with the thetan exteriorized. He will not actually be in shape to perform STEP II thoroughly, for example, until he has completed STEP I, as STEP II is a higher echelon technique.

STEP I. Orientation or location, based on Q1\*. All locations are relative. There is no location independent of every other location. There is no prime post unposted in the Universe. If you beat everything to pieces, you still find it only relates to itself. The MEST universe is there because you say it is there—and you are the only authority on the subject. This breaks the grip of logic (Demonstration process, not recommended: moor of the corner of the corner of the coon.

"I present?" (This is better than certainti Double terminal logic).

Certainty is knowingness-knowing one knows-a state of beingness. Barriers take away from his beingness and produce the only confusion about location (Barriers equals screens). The trouble with the Pc is that he has too many barriers. The more you validate them the worse they are (e.g. engram running). The method of this universe is to convince him something is there, then convince him it's not there. He scrambles time backwards by saying the thing doesn't exist while all the time he is madly resisting its loss.

He occludes a thing and then occludes the occlusion. So give him back his barriers first then undo them. You show him he was making the barriers in the first place. He can only look through them when he knows he put them there.

Locate him in time and space and you remove automaticity. (Note: People will lose their arthritis either by going down to apathy or by going up scale.)

TECHNIQUE: (a) Direct location – be three feet behind your head.

(b) Negative location – discover where he is not.

<sup>\*</sup> See The Qs (Prelogics) on page 25, "Scientology 0-8: The Book of Basics".

This is done because he has been dependent in the past upon impact for conviction. He has been trying to convice himself that he is something somewhere.

Never validate the Pc's uncertainties. Get him certain where he is not. Use parts of the room and then parts of his body and finally parts of his head. This is getting him out by gradient scale—each time he looks at the place to see if he is there.

Ask an occluded case if he can see anything. He will admit that he can see blackness.

"Who isn't here or there, in past, present or future?" "Where aren't you thinking?" (Use brackets, past, present and future). You'll find him in lots of odd places—e.g. the window which dropped on his finger when he was two years old, etc.

You can process the whole track this way.

Use for somatics: "Where don't you have a headache?" "Have you a headache in your little finger?" "Have you a headache last week?" etc.

THIS TECHNIQUE DOESN'T WEAR OUT. In the past he has learnt how to resist his techniques. His primary interest is where he is. All down the track his problem has been "Where am I?" If he is resisting processing he is interested in not being places—so we've just agreed with him, and we make him certain "Where he is not!"

The specific reason why people are not exteriorized is need for sensation and being an effect via the body.

Negative location by the impossible: "Is your body in the office next door whilst it's in here?" "Were you in 1900 while you were in 1930?" "Was your body in 1210 while you were going to college in 1940?"—narrow it down by gradient scale.

Negative location by the incredible: "Is your body lying on the ceiling during the operation?" "Is your grandfather's body on the ceiling?" Just have things in the wrong places and times. Finally he will locate them in space and time precisely and certainly.

ASSESSMENT: Name dates and watch the meter. You'll find what dates or what life he is stuck in. Childhood home is the worst offender.

"Who else isn't present?" (This is better than certainties that so and so is present, is not present.) "Is there a BOAC aeroplane 10,000 feet up on the chair in front of you?" "Is your dog in the room?" "Is Grandmother with you?" "Who's present who doesn't think you're here?" (e.g. Pc may think that God is the only person is certain he's here!) "Are you thinking here or there, in your head, etc?"

Find something that he's certain isn't there. Get the Pc feeling around the place to establish this certainty in present time.

Negative location in the dangerous: Do this with all sorts of dangerous places: "Are you in the middle of a cutting machine?" etc.

The Pc can't BE where he is looking at. Don't ask him to look at his body for quite a while, because that's where he is accustomed to be.

This process is good "coffee-shop auditing". Society has to have "an acceptable state of ill-health". "You have to be a little wrong to be polite."

TECHNIQUE: MEST PROCESSING. You have to be able to put thought, emotion and all kinds of effort, including light and blackness into barriers. The MEST universe is composed of barriers. Emphasize especially the effort to make them persist,

<sup>&</sup>quot;Are you in the upper left corner of the room?"

<sup>&</sup>quot;Are you in the fireplace?" etc. .

and effort of tiredness.

EXAMPLES:

Making walls black, especially the far side with effort of pressing in. Put sheets of blackness over things.

Pull bubbles of blackness through the wall, making them persist and put them on things and people in brackets.

Get moon and sun black. Put darkness into things and then have them think a thought that relieves them of the darkness.

Mock up black spiders' webs and put them on people and self in brackets.

Have black beams reaching for present time and present time reaching for the Pc with black beams and fixing him with many black beams.

Cubes of blackness, all geometrical shapes.

Have machines producing blackness.

Make people's clothes black, put black helmets on them.

Try them on for size. Ultra-violet is more deadly than blackness because the thetan becomes visible, or thinks he does.

#### The bracket consists of:

Self for self Others for themselves Others for others Others for the Pc Pc for others

Others creating space for others, with a third "other" of the Pc in it.

Have Pc holding corners in brackets.

If Pc gets shaky and faint have him mock himself up really shaky and faint and out of control. Have him flying. Have him in the future dying and dead from shaking. Have him passing out on the street.

# RESOLUTION OF AUTOMATICITY (See STEP II) The machine is only as good

Make Pc do it, or mock up a mechanism to do it and destroy this.

Waste, save, accept, desire, and be curious about a machine for doing it.

Finish sessions by reaching for present time—corners of the room.

Present Time is an arbitrary time, agreed upon, and is the same across a whole universe. It is the point of coincidence of the three universes.

Put thinkingness in the walls, doors, etc. Efforts, all emotions, blackness, whiteness and colours into all MEST objects.

Sexual frigidity, anticipation, caution, happiness, and sexual sensation.

Have mock-ups and MEST ridiculing you-all three universes.

A hot one-mock up mama and run emotional scale, ridicule, betrayal, admiration, sympathy, love, hate, and sexual scale plus thought and effort.

Always use brackets.

The Pc is not ready for STEP II until his MEST universe is in good shape by the above processing.

We have to solve the tacit consent for the non-advancement of cases in people of your own class-this is fear of emotions, fear to look, fear to turn on anything hot.

Emotional volatility is essential in the auditor if he is to be able to tolerate it in his Pc. He has to be willing to have others put emotions into MEST; he can then sit and watch his Pc emote. This is in self-defence.

STEP II. Knocks out automaticity and the mechanisms responsible for it. It unmocks barriers. Step II in relation to all other steps is the automaticity of that other step.

The earliest shadow of this process is to mock up his own body till he is used to handling it, since the body is the most automatic machine he's got.

To be CAUSE as an auditor you must use the most basic mechanism you can find in the Pc which is:

The Pc is using machines for everything.

For example, if he loses someone he needs, the machine that deals with loss switches on. Students have a "concentration machine". If he tries to "concentrate" too much on an object, you will find him focusing just beyond it.

(TO BE CONTINUED.)